Year 8 Technology Mid-Term Plan $(1 \times 75 \text{ min lesson per 2 weeks} = 18 \text{ lessons})$

		· · · · · · · · · · · · · · · · · · ·		
	Autumn 1/Spring 2	Autumn 2/Summer 1	Spring 1/Summer 2	Spring 2/Autumn 1
Topic	Keyring Project (9 x 75 mins)			

Be able to understand working properties of metal and plastic and the tools/methods used to

shape the materials.

processes, alongside knowledge development of these materials and working properties.

Scriber, Steel Rule, Engineers Square, Flat Safety File, Odd-leg Calipers, Centre Punch, Ball-pein

Hammer, Dividers, Hacksaw, Coping Saw, Pillar Drill, Wet & Dry Paper, Wire Wool, Letter Punch.

These skills support KS3 pupils in developing confidence with materials and processes in design

Workshop health & safety ensures responsible tool use, promoting a safe working environment.

Understanding project requirements and evaluating outcomes strengthens problem-solving and

critical thinking, helping pupils refine designs and improve functionality. Together, these skills

build a strong foundation for more advanced making, innovation, and technical understanding.

Do It Now/Exit Tickets, Low-stakes quiz (Knowledge Check) (week 4-5) Practical Evaluation, Key

Understand how to work with metals and plastics using a range of relevant tools and

Ferrous, Non-ferrous, Alloy, Corrosion, Strong, Tough, Hard, Malleable, Ductile, Elastic,

and technology. Learning to work with metals and plastics introduces them to material

properties, shaping techniques, and relevant tools, expanding their practical knowledge.

Be able to choose and use a variety of metalworking tools accurately, demonstrating

Be able to explain what is meant by the term working properties, giving examples.

Be able to consider precision when shaping and finishing the keyring, resulting in a high-

Be able to explain the difference between ferrous and non-ferrous metals, giving examples of

Understand project requirements/aims, and evaluation of outcomes.

Engineering Drawing, Thermoforming Plastic, Thermosetting Plastic.

Be able to explain what an alloy is and give a range of examples.

Be able to identify and explain the use of metalworking tools.

Understand workshop health & safety, and safe and proper use of tools and equipment.

Project

Big Ideas

Key

Topic

Vocabulary

Relevance

Assessment

Practical Skills

Mastery

Theoretical

Knowledge

Mastery

Learning Goal

Key Knowledge

Master Metalworking Skills

Master Metal and Plastic Knowledge

assessment at the end of project (week 8-9).

quality outcome.

each.

independence and confidence when working.

Summer 2/Spring 1

Summer 1/Autumn 2

Mood Light Project (9 x 75mins)

Be able to respond effectively to a Design Brief by using relevant research and design methods,

including CAD/CAM, to produce an electronic mood light.

Understand how to create electronic circuits using a range of relevant tools and processes,

Understand workshop health & safety, and safe and proper use of tools and equipment.

Design Process, Design Brief, Primary Research, Secondary Research, Target Market, Mood

Board, Existing Product Analysis, Design Specification/Success Criteria, Design Ideas, Final

Design Intention, Strip Heater, Thermoforming Plastic, Thermosetting Plastic, CAD and CAM

These skills help KS3 pupils develop technical confidence in design and technology. Learning to

create electronic circuits builds problem-solving and innovation, while exploring electronics

responsible tool use, preparing pupils for practical work environments. Mastering soldering,

CAD/CAM, and the strip heater strengthens precision, digital design skills, and material

introduce concepts in preparation for KS4 GCSE Art & Design: Three-Dimensional Design.

Be able to produce a high-quality, original concept mood light design.

Be able to use a Design Process effectively to inform new design concepts.

Be able to use CAD/CAM effectively when realising a design idea.

and components deepens knowledge in this area. Workshop health & safety ensures safe and

manipulation, laying the foundation for advanced engineering and creative projects. These skills

Do It Now/Exit Tickets, Low-stakes quiz (Knowledge Check) (week 4-5) Practical Evaluation, Key

Be able to consider accuracy and precision when manufacturing all aspects of the product,

Be able to make conclusions from research, explaining how it can be used when developing

Be able to understand and explain the application of CAD/CAM in Design & Technology.

Be able to explain the difference between thermoforming/setting plastics and give examples.

alongside knowledge development of electronics and components.

Understand how to solder, use CAD/CAM, and use the strip heater.

Master Design Skills including CAD/CAM

Master Practical Skills including Soldering

(Computer Aided Design/Manufacture).

assessment at the end of project (week 8-9).

resulting in a high-quality outcome.

• Be able to produce a detailed evaluation.

designs and when making.

Year 8 Technology Mid-Term Plan (1 x 75 min lesson per 2 weeks = 18 lessons)

Spring 2/Autumn 1

Spring 1/Summer 2

Autumn 1/Spring 2

Context

Autumn 2/Summer 1

Summer 2/Spring 1

Summer 1/Autumn 2

Start and End Point	Start: Project Introduction – Understanding of task and success criteria, and address misconceptions from previous projects. End: Key Assessments and final practical evaluation.	Start: Project Introduction – Understanding of task and success criteria and address misconceptions from previous project. End: Key Assessments and final practical evaluation.		
Values Curriculum	Knowledge, Continuous improvement, Character, High Expectations & Leadership Resilience through independent practical and design to show creativity and problem-solving. Respect of health & safety, facilities and consideration to others. Responsibility with potentially dangerous tools and equipment when in a workshop. Supporting peers and teamwork.			
Students Areas of Assessment	Knowledge: Health & Safety, metals, plastics, metalwork tools, design process, electronics. Skills: Metalwork practical skills, and ability to use tools safely and accurately, soldering, use of CAD/CAM. Application: Planning, application of practical skills, and evaluating.			
Memory Retrieval	Mastery curriculum revisits topics (health & safety, materials, tools, processes) across subsequent lessons. Retrieval practice through questioning, cold-calling, recap of tasks, and practical.			
Disciplinary Literacy	Reading and interpreting project requirements, careful and considered planning, writing evaluations to reflect on outcomes and successes. Using subject-specific vocabulary accurately.			
Alignment with Long Term Plan	The mid-term plans reflect the progression and content outlined in the long-term plan and Big Ideas document. Practical and theoretical elements are consistently aligned with skills needed to access GCSE level curriculum at KS4.			

Career Pathways: Topics within the subject are linked to trades, manufacturing industry and design careers.